



BROWARD COUNTY DARTING ASSOCIATION LEAGUE RULES

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The Board shall make any decisions necessary throughout the season not covered in the BCDA League Rules. All efforts will be made to make these decisions in a manner that promotes an efficient and fair season for all concerned. All decisions are subject to appeal. A request for an appeal must be submitted to the board in writing.

I. League Play

- A. Seasons
 - a. Winter: from January to June
 - b. Summer: from July to December
- B. All league competition is scheduled for Monday through Thursday nights. No matches will be scheduled on Thanksgiving and the week between Christmas and New Year's.
- C. Starting time for all league play is 8:00PM.
- D. The playing boards will be made available by the management for the league players to warm up no later than 7:30PM.
- E. Captains cannot move their entire team to a different bar during the season unless there are extenuating circumstances. If for any reason a team should need to move to a different location, such move must be approved by the Board. It will be the captain's responsibility to reimburse the bar for sponsorship fees paid and to pay any new bar sponsor fees. Violations of this rule will be referred to the board for further action.
- F. A sponsor location must have enough boards to support the number of teams they sponsor at their establishment for that evening of play. (Masters, Power 19, and Doubles need 2 boards per team, other divisions need 1 board per team unless otherwise noted). Each night of play is viewed individually.

II. Match Format

- A. Match format shall follow the score sheet for that division.
- B. All games shall comply with BCDA League Rules and/or as recorded on division score sheets.
- C. The home team shall have the option of shooting cork first or second to determine who starts the game. A cork shot is valid as long as it falls anywhere on the playing surface. The second thrower may acknowledge the first dart as an inner or outer bull and ask for that dart to be removed prior to his or her throw. Should the first dart be removed without the request of the 2nd thrower, a re-throw will occur; with the 2nd thrower now having the option of throwing first. The dart must remain in the board in order to count. Additional throws may be made, until the player's dart remains in the board. Should the 2nd thrower dislodge the dart of the 1st, a re-throw will be made with the 2nd thrower now throwing first. Re-throws shall be called if the scorekeeper cannot decide which dart is closest to the inner bull, or if both darts are anywhere in the inner bull, or both darts are anywhere in the outer bull. The decision of the scorekeeper is final. Should a re-throw be necessary, the darts will be removed and the person who threw 2nd will now throw 1st. After shooting for cork, place the winning team's name on the left side of the board and the opposing team's name on the right side.
- D. The playing line-up of the teams will be decided by the Team Captain and completed prior to each individual game. The team that is ahead in the standings will list their player(s) first. If the teams are tied, a flip of the coin will decide the order of which team will declare their line-up first and alternate each successive section on the score sheet. The matches should be played in the order listed on the score sheet, but upon agreement of both captains the order may be changed if necessary.

- E. In event that the standings are in question, a flip of the coin at the beginning of the match will determine who gives the line-up first for the match.
- F. In the event of a late arrival by a team member and that person is listed as a player in a current game, they may start playing as soon as their turn comes up with no warm-up darts. If they are not listed as a player in the current game, they may warm up on a non-adjacent board if available and begin playing when their game comes up.
- G. In mixed games, a minimum of one male and one female team member shall play.
- H. A team member attending the match is not required to play any games.
- I. The home team is responsible for choosing the board that the match will be played on.
- J. In the event that a team is playing short-handed, team members attending the match should play as many games as possible. The short-handed team may play only as many singles games as there are players. They may only take as many turns in the multiple player games as there are players. (i.e. In the 4-person 601 match, a team with 3 players would only have 3 turns to the other teams 4 turns, in mixed games with an absent player of the opposite sex, that turn is lost). When playing short one player cannot play in 2 matches at the same time.
- K. All warm-up activity on the game board(s) should be completed by the match starting time. After the warm-up ends, each player is allowed to shoot 9 darts on the game board before the start of each new game. No warm-up darts may be thrown by any player currently participating in league game. Players not currently playing in a league game may throw as many darts as they want at any board not adjacent to the league game.

III. Team Profiles and Player Eligibility

- A. All players must be registered BCDA members in good standing.
- B. Team division shall consist of a minimum of 4 players and a maximum of 7 players. There must be at least one member of the opposite sex.
- C. Doubles division shall consist of a minimum of 2 players. Up to 2 alternates are allowed on the roster. Only 2 players may play on any given night. Alternates are intended for emergency substitution only and cannot be brought in only to play in a play-off or for the last 3 weeks of the 1st half of the season for divisions with a cup match, and the last 3 weeks of the season for any division.
- D. Singles Division shall consist of one player with no alternate.
- E. The Board reserves the right to deny players that are overqualified from playing a specific division.
- F. Team captain shall notify the board a minimum of 24 hours in advance of play to establish a new player's eligibility. Notification shall be through the website under current league info/player requests. All required information must be provided. No verbal requests shall be accepted.
- G. Team and doubles divisions may replace a player at any time during the season except for the last 3 weeks of the 1st half of the season in divisions with a cup match, and the last 3 weeks of the season in any division. No player should be added that will play only the last 3 weeks of the regular season. Some exceptions may be reviewed by the BCDA Board for approval.
- H. Player moving from one team to another.
 - A team captain or player can request to remove a player/themselves from a team through the website. That player will not be eligible to play on a new team in the same division until they have not played in a match in that division for 2 consecutive weeks.
 - A player may move at any time except for the last 3 weeks of the 1st half of the season for divisions with a cup match, and the last 3 weeks of the season for any division.
 - Requires BCDA Board approval.
 - Each situation will be reviewed on a case-by-case basis to meet team profile rules or to adjust for extenuating circumstances when necessary.

- A player can only move from one team to another within the division once per season.
- I. Once a team has met its maximum number of players a fee of \$15 fee will be assessed for any roster change. The player cannot play prior to fee being paid.
- J. A player cannot be on two team rosters that are scheduled to play on the same night.

IV. Forfeits/Penalties/Reschedules

- A. A forfeit will be declared for failure of an entire team to attend a scheduled match.
- B. A match must be underway within 15 minutes of the required starting time except for with the consent of both captains. No match should start later than 30 minutes after the scheduled start time.
- C. The penalty for the use of a non-roster player is as follows:
 - the games played by the non-roster player will be forfeited and awarded to the opposing team
 - the Team captain will receive a warning and be advised that repeat infractions may result in a one-week suspension and/or suspension for the remainder of the season.
- D. All forfeits during a season are subject to review by the board and may result in forfeiture of the entire season and other actions as determined by the board.
- E. In the event a team is removed from a division during the season all standings and stats for that team will be removed from the standings. In a division with 2 halves, all of the following will apply:
 - If the forfeit occurs at any time before the mid-point of the season, all matches played will become void and eliminated from the standings.
 - If the forfeit occurs during the 2nd half of the season, only the 1st half standings will remain as played and recorded.
 - If the forfeiting team won the 1st half, the 2nd place team from the 1st half will move into 1st place.
- F. In the event that a forfeiting team is not allowed to continue the season, all points related to matches with that team will be removed. If the forfeiting team is allowed to continue the season, no points will be awarded to the forfeiting team. The opposing (winning) team will be awarded the greater of the following:
 - the average of their wins per night prior to the forfeit rounded up to the next whole number. For example, if the winning team has averaged 11.75 wins per match prior to the forfeit, they will be awarded 12 wins. Similarly, if the winning team averaged 11.25 wins per match, they will be awarded 12 wins.
 - the minimum number of games for a win in that division (e.g. 10-9, 9-8, 7-6).
- G. If a team captain can foresee that his team will not be able to attend a regularly scheduled league match, they must notify the other team captain at least 24 hours in advance of the match. Both teams must contact the board through the website prior to the regularly scheduled time for the match. When a captain is notified of the need for a reschedule, they are required to reschedule the match when notified timely. The board encourages teams to play at the scheduled time even if they have to play short-handed.
- H. Rescheduled matches should be made up within 2 weeks of the originally scheduled match except as follows:
 - Matches may be played prior to the originally scheduled match, no more than 4 per season except with approval from the board.
 - A rescheduled match can be made up after 2 weeks of the originally scheduled date if the league is notified through the website of the date and time of the reschedule prior to the end of the 2-week deadline and that date is adhered to. If the date and time is not adhered to, then the forfeit penalty could be imposed on one or both teams at the discretion of the board.
 - Each team can have only one reschedule per half season. When a reschedule occurs, the team who was not responsible for requesting the reschedule must propose a minimum of three reasonable, alternate dates.

- No reschedules during the last three weeks of the season unless played prior to the originally scheduled date.
- If a team does not show up for a rescheduled match, that team will forfeit the match. If a team attempts to cancel a rescheduled match within 24 hours of the match that team will forfeit the rescheduled match.

V. Protests/Rules Interpretation/Issues

- A. Any rules interpretation/issue that arises during the course of play should be settled professionally and only by the team captains.
- B. Protests should relate to the league rules and match issues. Personal issues will not be considered.
- C. Only captains may protest rules interpretation/issues. Initial notification that a protest will be filed shall be made by both team captains involved and must be within 24 hours of the unresolved rules interpretation/issue via email to the BCDA Stats Secretary. Both captains shall follow-up with a written protest within 5 days of the initial notification. Written protest may be on the back of the score sheet, e-mail to the President of the BCDA or mailed to the current BCDA address with a postmark within the 5-day follow-up period. Upon receipt of the written protest from both team captains the BCDA Board will conduct a Protest Review. Team captains shall be given an opportunity to present any pertinent information. The BCDA board's decision is final. The BCDA board shall notify the involved team captains of the board's decision.
- D. If a team captain fails to make the initial notification or the follow-up, the other team shall prevail in the protest.
- E. Protests over any items in BCDA League Rules, i.e. dartboards, lighting, and spacing must be made at the beginning of the match. This should be initially communicated to the other team captain in order to resolve the issue to mutual agreement prior to the start of the match. If the issue can't be resolved, the match shall be played, and a protest shall be initiated.

VI. Scoring

- A. Scoring shall follow the current BCDA rules.
- B. It is optional, but preferable, to have a team member keep score during games if the board setup is suitable. The home team should keep score first and then alternate with the visiting team.
- C. The shooter must make sure that the darts remain in the board and visible until the scores have been properly tallied and agreed to. This is because it is extremely difficult to settle a dispute after the darts have been removed.
- D. Any changes to correct mistakes in scoring or calling must be corrected before the opponent throws, when possible. However, the score **MUST** be corrected before that same team where the error was noticed, throws another dart.
- E. If a player throws out of turn, the opposing team has the option of having the round re-thrown or allowing the round to stand as thrown. The next succeeding round must be thrown in the original order.
- F. Coaching is allowed by anyone other than the scorekeeper. The scorekeeper may only tell a player what has been scored and the score that remains. They cannot tell the shooter what to throw.
- G. The scorekeeper should not drink, smoke, socialize, or talk on a cell phone while keeping score.
- H. The scorekeeper should stand to the side of the board, facing away from the shooter, standing still, and keeping silent. The scorekeeper should stand as close to the board as possible. When room is not available the scorekeeper may step behind the throw line, and walk to the scoreboard after each player's turn.
- I. The scorekeeper should never look back toward the shooter at any time while play is in progress.
- J. After the third dart is thrown, the scorekeeper should announce the total score and the player should respond in agreement or say the score they feel is correct, then tally the score again and do **NOT** remove the darts until both teams agree. No dart may be touched by anyone (this includes the thrower, scorer, or another player/captain)

prior to deciding the score. If there is no scorekeeper, then the darts are not to be pulled until the score is visibly written on the board.

- K. The scorekeeper should not make any corrections on the scoreboard while a player is on the throwing line. Always announce when a score is being corrected.
- L. Should a player's foot be over the line during their turn, then the first offense will result in a warning from their team captain (or BCDA Board Member). If the player subsequently has their shoe or foot over the line, then any score made by those darts will be invalid and not count during each offense.
- M. When the game is over, the scorekeeper should acknowledge by a hand signal or by announcing "Game Shot".

VII. League Scheduling

- A. The league schedule shall consist of as many weeks as to allow each team within a division to meet at least twice. If a tie occurs in the standings at the end of the season for 1st place, or for 2nd place and the tie cannot be broken when comparing head-to-head results, there will be a playoff to break the tie. *A tie is defined as having the same winning percentage (NOT the same number of wins).* Due to administrative reasons, rarely will all divisions finish the same week. See **Section IX** for more details.

VIII. Match Report Sheets

- A. Both team captains should record the match on the color-coded division score sheet.
 - Teams MUST e-mail match scores to BCDAstats@gmail.com, or submit the match scores using the BCDA website www.browardcountydarts.com (Current League Info -> Submit Score).
 - Scores must be submitted by 5:00pm of the first Friday following the match.
 - Score sheets must be turned in at designated locations or e-mailed within 1 week of the match or there will be a point penalty.
 - Score sheets can be e-mailed to BCDAstats@gmail.com, but originals still need to be turned in.
- B. **The BCDA Board urges all Captains to please drop your score sheets off at a designated bar.** Team captains can keep a copy of their sheet, but this should not impede the timely submission of your score sheet. The score sheet should be legible, in good condition, and properly completed including Date, Division, Team Names and Numbers, Win/Loss columns completed and totaled, with all-star points totaled by player and High-Ins, High-Outs, and Perfect Scores properly noted at the bottom. If a High-in or High-out is not noted on both sheets it will not be recorded. It is the responsibility of BOTH captains to ensure that all scores are accurately recorded on BOTH sheets.
- C. It is preferred that scores are sent via the website, or submitted via e-mail to bcdastats@gmail.com. Score sheets are still necessary to verify scores and to compile all-star points. Failure to report scores by 5PM Friday, or three (3) late score sheets will result in a one (1) point penalty for the 1st infraction, a two (2) point penalty for the 2nd infraction, etc.

IX. League Standings

- A. Standings are based on the *win percentage* (not overall wins). If two or more teams have the same win percentage at the end of either half (or the season if that division does not have a cup match), a tiebreaker will be decided as follows:
 - First Half** – If there is a tie in *win percentage*, head-to-head scores between the two teams will determine the winner. If head-to-head scores also result in a tie, *a playoff match will be scheduled within one week of the end of the first half.*

Second Half (or end of season for divisions with no cup match) - If there is a tie in *win percentage*, head-to-head scores between the two teams will determine the winner. If the head-to-head scores also result in a tie, *a playoff match will be scheduled within one week of the end of the second half*.

The BCDA Board will make every effort to schedule the play-off match on the same night the division would normally play. However, there is no guarantee that the match can be played on a regular match night. If only one team shows up for the play-off match, that team will win the half (or season, if there is no cup match).

- B. In a division championship (cup match) with a 1st half winner and a 2nd half winner, home field advantage will go to the team with best record for the entire season. In the event of a tie, home field advantage will go to the team with the best head-to-head record between the two teams. If there is still a tie, home field advantage will be decided by a coin flip.
- C. In a division championship (cup match), the player line-up for each team will be decided by the team captain and completed prior to each individual game. The teams will flip a coin to determine which team will declare their line-up first in the first *section* of games, and the order will alternate thereafter in each successive *section* on the scoresheet. The matches should be played in the order listed on the score sheet. The teams will flip a coin to decide who has the option to cork first in the first *game* and then alternate every *game* thereafter.
- D. For an individual member to move down a division in a subsequent season, three (3) qualifications must be met:
 - The member's team must have finished in the lower half of their division the previous season.
 - The player must not have finished in the top 5 in all-stars for that division.
 - The approval of the BCDA Board.
- E. All-Star points will be awarded as recorded on score sheets. Be sure to coordinate with the opposing captain to reconcile the all-star points at the end of every match.

X. League Fees

- A. League fees will be used to pay for all expenses incurred by the league and will be used to pay for appropriate and reasonable operating expenses, including website administration, normal business operations and mailings, season ending awards, and for various league sponsored functions during the season.
- B. All teams are assessed a league shooting fee of \$175 for each season played. A minimum of \$25 of the \$175 should be paid by the sponsor member/bar. Doubles Division fee is \$100.00, and the Singles Division fee is \$50.00.
- C. It is the responsibility of the team captain to determine if a sponsor member/bar is willing to sponsor their team and how much of the league shooting fee the sponsor member/bar is willing to pay. It is also the captain's responsibility to ensure the fees for their team are paid. (Invoices and receipts are available upon request)
- D. All sponsor fees are due no later than the 3rd week after the start of the season. If the owner/manager, and/or the team captain foresee an issue; the BCDA Board should be contacted immediately.
- E. There is a membership fee of \$20 per team per season, \$10 for singles divisions. This fee is the responsibility of the team itself, with the captain being responsible for submitting the fee to the board at packet pickup night, no exceptions.
- F. Once a team has met its maximum number of players a fee of \$15 fee will be assessed for any roster change. The player cannot play prior to fee being paid.

XI. Sportsmanship

- A. Good sportsmanship shall prevail during all BCDA league matches and events.
- B. Any attempts to distract an opponent while they are throwing will not be tolerated. Complaints may result in disciplinary action(s).

- C. Players and spectators must align themselves out of the line of vision of the shooter, and/or behind the throw line. If the shooter asks you to move out of their line of sight, please oblige.
- D. Heckling or other harassment is strictly forbidden. It is both teams' responsibility to maintain the best order during league play and both captains are responsible for any actions of their team members.
- E. Each player shooting in a match is allowed a maximum of 3 minutes to complete their turn. This should be ample time and ensures that players do not hold up games by disappearing. (Bar, bathroom, smoking breaks, etc., should be taken between games and/or when they are not playing).
- F. If a player puts his/her hands on another player in a threatening manner that player will be suspended from league play for a period of 6 weeks, or a longer if the severity of the player's actions warrants it. If after the suspension the same player threatens any player such player will be banned for a period of up to one year, possibly life depending on the severity of his/her actions. The BCDA Board members will advise the player of the actions taken by the BCDA Board.
- G. BCDA has a zero tolerance for unsportsmanlike behavior. It is the captain's responsibility to immediately report unsportsmanlike behavior to the BCDA Board members.

XII. Dress Code

- A. All league players should dress in accordance with the rules established by the sponsors at the establishment where the match is being held. Sponsor locations and their management have the option of not granting admission to any player, in accordance with their rules.

XIII. Florida Darting Association (FDA) Representative

- A. The F.D.A. Representative will be paid a fee of \$50 per F.D.A. Meeting attended to cover travel expenses lodging, and meals. Receipts totaling \$50 will be required for reimbursement.

XIV. General Membership and League Meetings

- A. There will be a mandatory league meeting at the approximate mid-point of both the Summer and Winter seasons. The meeting held at the mid-point of the Winter season will include officer elections for positions available in accordance with the BCDA bylaws.
- B. *All team captains or a delegate player from their roster are required to attend these meetings.* All members in good standing are welcome and encouraged to attend and participate in these meetings.
- C. If teams for any division do not have a captain or representative present at the league meeting, a two (2) point bonus for attending will be given to those teams that are represented. A two (2) point penalty will be assessed to those teams that are not represented. If all teams from a division attend, no points will be awarded or deducted.
- D. Roll call will be taken at the beginning and ending of each meeting. Only team captains or their roster representative will be allowed to check in for any team.
- E. ELECTIONS – All members in good standing and in attendance at the elections will be allowed to vote for the election of new officers.

XV. BCDA, FDA, and ADO Membership

- A. B.C.D.A. Members in good standing are also considered members of the Florida Darting Association (FDA) and the American Darts Organization (ADO).

XVI. Officers and Board of the Broward County Darting Association, Inc.

PRESIDENT: Lorraine Symon (954) 816-5775 Lsymonafo@gmail.com
VICE-PRESIDENT: Christine Mack (863) 206-6568
TREASURER: Rachael Benjamin (954) 240-7796 BCDATreasurer@gmail.com
SECRETARY: Rhonda Combs (954) 225-9617
STAT. SECRETARY: James Mulcahy (954) 673-5143 BCDAStats@gmail.com

E-mail scores to: BCDAStats@gmail.com

Report Scores to: www.browardcountydarts.com

- A. All B.C.D.A. Board Members will be paid a stipend of \$100/season for expenses incurred related to their league duties; The League Statistician will receive \$300/season as approved for this person's added expenses and time/effort of work involved.
- B. No elected Board Member of the B.C.D.A. will be allowed to hold office of another darting association or league, except the Florida Darting Association (FDA) or the American Darts Organization (ADO).

HALL OF FAME – LIFE MEMBERSHIP

Cathy Foster	Walt Greatrex
Bob Lyons	Stan Lyzak
Rosaire Paiement	Donn Popp
Patty Post	Tom Read
Lorraine Symon	Russell Lyzak
Barry Russell	Jim DeCerbo
Becky Hamilton	Ray Lilla
Dane Teixeira	Mark Hamilton